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**COURSE GUIDE  
ANIMATION TECHNIQUES, EXPRESSION AND  
CREATIVITY**

**Catholic University of Valencia.**

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DEGREE IN SOCIAL EDUCATION

Year 2024/25



**RELATED TEACHING GUIDE AND / OR COURSE**

		<b>ECTS</b>
SUBJECT: ANIMATION TECHNIQUES, AND CREATIVE EXPRESSION		6
Subject: Socio-Cultural Specialist Educator		30
Module: Itinerary Optional courses: Socio-Cultural Specialist Educator		30
Training Type: Optional	COURSE: 4th Semester: 1st	
Faculty: Dra. Dña. Eva Muñoz Guinea	Department: Teaching and learning of physical education, music and visual arts	
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MODULE ORGANIZATION \_\_\_\_\_

Socio-Cultural Specialist Educator	<b>Nº ECTS 30</b>
<p>Duration and placement within the curriculum: This module is one of the Elective training itineraries that are offered in the curriculum of Social Education. It has a total of 30 ECTS and consists of five different subjects, each of 6 ECTS. The first, "Social Participation and Association" is activated in the second, in the second half. The second, "Pedagogy of Leisure and Leisure", is taught in third grade in the second semester. The other subjects are activated in the fourth grade, between the first and second semester, it is "Group dynamics", "The game as an educational tool" and the one in "animation techniques, expression and creativity." These all comprise Specialist Module Socio-Cultural Educator.</p>	
<b>Materias y Asignaturas</b>	

Subject-matter	ECTS	SUBJECT	ECTS	Curso/ semestre
Socio-Cultural Specialist Educator	30	Social Participation and Association	6	2/2
		Pedagogy of Leisure and Recreation	6	3/2
		Group dynamics	6	4/1
		The game as an educational tool	6	4/1
		Animation techniques, expression and creativity	6	4/1
<b>GUIDE AREA / SUBJECT:</b> Animation techniques, expression and creativity				
Prerequisites: None				
<b>OBJECTIVES</b>				
<p>a. Understand and analyze socio-cultural activities in response to the diversity of different contexts that influence these.</p> <p>b. Making plans for the development and evaluation of proposals in different fields of animation.</p> <p>c. Develop the concepts, techniques and materials suitable for the preparation of expressive resources that enhance creativity.</p> <p>d. Explore materials and tools for expressive properties and their application in socio-cultural contexts.</p> <p>e. Actively participate in the planning and implementation of projects using animation techniques</p>				
<b>TRANSVERSAL COMPETENCIES</b>	<b>Competition Weighting</b>			
	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
2- Organization and planning				X
7.Troubleshooting and decision making decisions				X



8- Critical and self-critical capacity			X	
10- Recognition and respect for diversity and multiculturalism				X
11- Interpersonal skills			X	
15. Creativity.				X

<b>SPECIFIC SKILLS</b>				
	1	2	3	4
9. Know and use the tools, instruments and resources necessary to incorporate them into the socio-educational intervention of the different areas of acting				X
11. Know to favor mediation processes social, cultural and educational			X	
12. Manage participation structures and processes and community action		X		
15. Know and use specific techniques of socio-educational and community intervention (dynamics of groups, motivation, negotiation, assertiveness, etc.)				X

20. Show an empathetic, respectful, supportive and trusting attitude towards the subjects and institutions of social education				x
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LEARNING OUTCOMES	COMPETENCIES
R-1 The student expresses himself orally and in writing, showing his linguistic competence and his intrapersonal ability to communicate through different means of expression.	CT 11, 15 CE 9, 15
R-2 The student knows suitable material, technical and documentary resources for the preparation of projects for socio-cultural animation.	CT 2, CE 9, 11,15
R-3 The student experiments with different techniques, materials and tools to obtain creative and expressive resources for use in different social contexts and community actions.	CT 2,7,10,11,15 CE 9, 11, 15
R-4 The student actively participates through a work group in the development of activities and projects related to animation techniques, expressiveness and creativity through projects, each component cooperating and contributing their knowledge and ideas for the benefit of the group.	CT 2, 7, 8, 15 CE 9,11,12

EDUCATIONAL ACTIVITIES WORK			
ACTIVITY	Teaching-Learning	Relationship With Learning Outcomes for the subject	ECTS



FACE CLASS	Showroom by the teacher, skills analysis, explanation and demonstration of skills, abilities and knowledge in the classroom	R2,R3	0,5
PRACTICAL CLASSES	Group work sessions in groups supervised by the teacher. Case studies, diagnostic tests, problems, field study, computer room, visits, data search, libraries, networking, Internet, etc. Meaningful construction of knowledge through interaction and student activity.	R1,R2,R3,R4	1
SEMINAR	Supervised monographic sessions with shared participation	R4	0,03
GROUP WORK EXHIBITION	Application of interdisciplinary knowledge	R2,R3,R4	0,5
TUTORIAL	Personalized and small group attention. Period of instruction and / or guidance by a tutor to review and discuss materials and topics presented in classes,	R3, R4	0,08

	seminars, readings, papers, etc		
EVALUATION	Set of oral and / or written tests used in initial, formative or additive assessment.	R1,R2,R3,R4	0,2
<b>Total</b>			<b>(2,4*)</b>

TRAINING ACTIVITIES OF SELF-EMPLOYED STUDENTS			
ACTIVITY	Teaching-Learning Methodology	Relationship with Learning Outcomes of the subject	ECTS
TEAM WORK	Group preparation of readings, essays, problem solving, seminars, papers, reports, etc. to post or deliver the lectures, practical classes and / or small group tutoring. Work done on the platform of the university ( <a href="http://www.plataforma.ucv.es">www.plataforma.ucv.es</a> )	R1,R2,R3,R4	1,6
SELF-EMPLOYMENT	Student study: Individual preparation of readings, essays, problem solving, seminars, papers, reports, etc. to post or deliver the lectures, practical classes and / or small group tutoring.  Work done on the platform of the university ( <a href="http://www.plataforma.ucv.es">www.plataforma.ucv.es</a> )	R1,R2,R3,R4	2
Total			(3,6*)



SYSTEM FOR ASSESSING THE ACQUISITION OF SKILLS AND GRADING SYSTEM		
Assessment Tool <sup>1</sup>	LEARNING OUTCOMES ASSESSED	Percentage awarded
Activity of technical development <sup>2</sup>	R1,R2,R3,R4,	40%
Memory and reporting practices / theoretical and practical activity	R1,R2	50%
Participation activity ”	R1,R2,R3,R4,	10%

**CRITERI FOR REGISTRATION OF HONOR:** It is given as a sign of exceptional academic and restrictions regarding number of students amount imposed by legislation. The granting of honors is subject to the discretion of the teacher, and as long as the student who opts to it had reached a minimum grade in the course, considering the various elements of evaluation of 9 points.

Single evaluation: Exceptionally, those students who, for unforeseen, justified and accredited reasons, cannot undergo the continuous evaluation system and request it from the Coordination of the specialty, within the first month of teaching, may opt for this evaluation system.

In this case, it will be evaluated as follows:

Preparation of a theoretical-practical report on the aspects covered in the subject

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Techniques and tools of evaluation: oral examination overexposure, written tests (multiple choice tests, developmental, conceptual maps ...), directed works, projects, studies, observation notebooks, portfolio, etc.

<sup>2</sup>Incluyen proyectos presenciales y de trabajo autónomo.



DESCRIPTION OF CONTENTS:	COMPETITIONS
<p>TEACHING UNIT 1:</p> <p><b><i>Sociocultural animation, expression and creativity</i></b></p> <p>Topic 1: Sociocultural animation: Fields of action, techniques and contexts for the development of creativity and expression. Culture and socio-community development. animation techniques. Evolution, typology and characteristics of the techniques. creativity in the field of free time.</p>	<p>CT 2, CE 9, 11,15</p>
<p>TEACHING UNIT 2:</p> <p><b><i>Expressive and communicative techniques in contexts of sociocultural animation</i></b></p> <p>Topic 2: Communication and expression as a social skill. Interpersonal communication for large groups in different socio-educational contexts. Interpersonal communication. Group animation styles. Files of dances and songs. Files on animation techniques.</p> <p>Topic 3. Body expression Basic principles of non-verbal animation. Expressive value of the body Body image, self-concept and body expression. Scheme bodily. Swing. The gesture and other supports of expression. Relaxation. Dramatization. elements of the dramatization. Spontaneity and improvisation</p>	<p>CT 2,7,10,11,15 CE 9, 11, 15</p>
<p>TEACHING UNIT 3:</p> <p><b><i>Personal resources, methodology and techniques of sociocultural animation.</i></b></p> <p>Topic 4: Design, planning and development of activities and resources for the sociocultural animator. Programming of animation techniques Evaluation of the techniques used</p>	<p>CT 2, 7, 8, 15 CE 9,11,12</p>



### TEMPORAL ORGANIZATION OF LEARNING

	BLOCK CONTENT / TEACHING UNIT	NUMBER OF SESSIONS
1	<b><i>Social and cultural animation</i></b>	8
3	<b><i>Strategies for the development of creativity in different school environment</i></b>	12
4	<b><i>Personal resources, methodology and techniques of sociocultural animation.</i></b>	10

### BIBLIOGRAPHY

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